

CS 321: Introduction to HCI

Methods for Design, Prototyping and Evaluating User Interaction

Lecture 17b:
Paper Prototyping Activity

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Group Activity (75 mins)

You will spend class today making your paper prototype. You may use any of the following:

- Paper: Large, heavy, white
- Index cards
- Post-its
- Tape, stick glue, correction tape
- Pens & markers (many colors & sizes)
- Overhead transparencies
- Scissors, X-Acto knives, etc.

This will be your **2A** submission.

